



Children's Camps International

BASEBALL TOURNAMENT RULES 2024

Section A: Tournament Draw And Scheduling

1. Local teams will be asked to play on Friday Evening, otherwise all teams **must** be ready to play at 9am Saturday Morning.
2. The CCI Tournament Committee will not accept special scheduling requests
3. All games are to start at their scheduled time.
4. Any team that does not show up for their game for any reason automatically forfeits that game. Teams are given a 15 minute grace period to show up. The team that does not show up will receive a minus 15 and the winning team will receive a plus 15. Any team that does not show up for a tournament game will be dealt with accordingly.
5. Cancellations for inclement weather will be determined by the CCI Tournament Committee in conjunction with the City of Winkler
6. The round robin draw will be randomized
 - A. Each team will have at least 1 home game and 1 away game in the round robin. The 3rd game will be determined at random during the draw process
 - B. The placement of teams will be determined by the tournament committee based on the final standings after the round robin.
 - C. The number of teams in each division will be determined by Win Loss record in the Round Robin, and separation by Run Differential.
 - D. The CCI Tournament Committee will have Final Say on placement of teams
7. Higher seeded teams will have home field advantage throughout playoff rounds
8. Tie Breaker Rules
 - A. Win/Loss Record. If tied...
 - B. Head-to-head Record – if the tied teams played each other during the round robin, the winning team of the head to head matchup will be awarded the higher seed. If tied...
 - C. Run differential – (RF - RA) If still tied...



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D. Coin Toss

Section B: Rosters / Subs

1. The roster format is 7 male players and 3 female players on the field, teams must have a minimum of 8 players to play a game (including 3 female players). Any missing player after that is an automatic out. There are no penalties for having more than the required female players.

1. Female batters must bat 3rd, 6th, 9th, and 12th

2. Teams are allowed to have a female DH as well as a male DH for a total of 12 batters in the line-up. Of course, only 10 batters are allowed to bat per inning until the 9th inning.

3. Players may only play for one team in the tournament. Due to injury or extenuating circumstances, the CCI Tournament Committee may grant special permission to use a sub from another team. Decisions will be made on a case by case basis.

4. Once removed from a game, a player can no longer re-enter that game. If a player is removed from a game with no subs listed on the line-up, that position of the batting order becomes an automatic out. In case of significant injury or extenuating circumstances, the CCI Tournament committee may grant special permission for a player to re-enter the game.

5. Players must be 16 years of age or older to play in the CCI Big Hit Tournament.

1. All players, 16 and 17 years of age, must submit a written consent form signed by a parent/s or legal guardian and present their I.D. (birth certificate, drivers license) to the CCI Organizing committee before stepping on the field.

2. Players under the age of 16 may be permitted to play under special circumstances and will be decided on a case by case basis.

Section C: General Rules

1. All players play at their own risk. Neither participants of the CCI Big Hit Tournament, nor the league committee itself are liable for any injuries sustained during tournament play.



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2. Metal cleats are NOT permitted.
3. After 5 complete innings a 15 run mercy rule will be enforced and the game will end. Teams will be allowed to continue to play for home runs.
 1. The mercy rule will apply following any complete inning after 5
4. If a game is tied after 7 innings, the international rule is in effect. The last out of the previous inning gets to go to second base to start the 8th inning.
5. Once five (or more) complete innings have been played, the game becomes official; whichever team is leading, after the game is called due to weather, wins.
6. All playoff games will be complete after a winner is determined. Therefore, the bottom of the 7th inning will not be played if the home team is winning after 6.5 innings. Runs for and against will still be calculated based on the final score.
7. Umpires should check the score and home run totals after each inning.
8. Teams hitting a homerun are required to get the ball. This is not the responsibility of the home team. Balls are expensive so please try to find any and all homerun balls.

Section D: Game Play Rules

1. Batting

1. **Bat Policy** See attached form for more information regarding the CCI Big Hit Tournament Bat Policy:

1. Any bat that appears on the USA Softball Approved Bat List and has an ASA 2000 or 2004 certification stamp will be approved for play.
2. Any bat that appears on the WBSC approved bat list and has a current ISF certification stamp (2005 only) will be approved for play
3. Any Bat with the new USSSA 1.20 BPF stamp* (manufactured after January 1, 2012) is approved for play
4. Bats marked only with the 2013 ASA stamp** will be approved for play
5. All Bats with 2000 and 2004 certification marks appearing on the USA Softball Non-Approved Bat List will NOT be approved for play



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6. For the safety of our Tournament, where there is a discrepancy of any Non Approved Bat that may appear on either approved list, the **Non Approved List will be upheld.**
 7. Any Bats that **do not** have proper certification stamps, and **do not** appear on the **Non-Approved** list, will be approved for play for **Females Only**
 8. Altered or Modified Bats are strictly prohibited from play
 9. The bat must pass a visual inspection per the current Softball Canada rulebook.
 10. Teams must submit their bats at the CCI Booth for inspection prior to their first game.
2. A maximum of 10 batters or 3 outs per inning. Except in the 9th inning which is open and is only completed when the defensive team completes 3 outs.
 3. The 10th batter cannot be walked. If the 10th batter does receive 4 balls, all runners advance 1 base and the batter gets a new count.
 4. In the case of a last batter receiving a walk on 4 balls (0 strikes), the runners who are forced can move up two bases.
 5. Each team is allowed 7 home runs (over the fence) per game. Any home run after 7 will be a single and players on base move ahead one base only. However the homerun still counts towards the tournament home run count.
 6. If the difference of the home runs between teams is less than 5, then more than 7 home runs will be allowed to a difference of not more than 5
 7. If a batter receives 4 straight balls it is an automatic double. If a female batter is next, they have the option of batting or going to 1st base.
 8. Males only: Any ball (line drive or hard grounder) hit up the middle inside the 2 foot pitching rubber safe zone that makes contact with the pitcher or causes the pitcher to move out of the way in self defense, will be called out. This play results in a dead ball and runners cannot advance. This rule applies to males only.
 1. The Batter should **not** be called out if
 - A. The ball travels outside the width of the pitching rubber safe zone
 - B. The ball is hit well above the pitchers head
 - C. The pitcher reaches outside of the pitching rubber to play the ball
 - D. The pitcher steps out of the pitching rubber safe zone to put him/herself in harm's way



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2. Fielding

1. Only one outfielder fielder is allowed inside the 150 ft line when a female is batting
2. For Safety reasons tagging at first base and home is not permitted. Tagging at first base on a return play is allowed. This is to avoid possible collisions on automatic force out bases.

3. Pitching

1. Pitchers must obey the following pitch arc rule: 12 foot maximum height and a 6 foot minimum height. Umpires make the final call.
2. Pitchers must touch the rubber on the pitcher's mound at some point during the pitch.

4. Base Running

1. No leading off. Contact with the base must be held until the ball is hit into play.
2. No touching home plate or mat. Any player touching home plate or the mat is automatically out. Running a safe distance behind the plate is mandatory.
3. A line will be drawn perpendicular to home plate by the umpire. All players at home plate will be considered on a force basis. A runner must pass this line prior to the touching of the plate by a defensive player in possession of the ball.
4. Commitment line will be enforced. This line is about 20ft from the distance from home plate. Once a runner passes this line he or she cannot go back to 3rd and must go home.
5. Runners must touch the orange part of the 1st base if there is a play at first base, failing to do so will result in the runner being called out. Players playing first therefore must use the white part of the bag during a play at first, failing to do so will result in the runner being called safe.
6. When a ball is hit and there is no play at 1st base, the 1st base person must get out of the way of the runner. All other infielders are also responsible for not obstructing the base runner while they are advancing around the bases.
7. Sliding is permitted at 2nd, 3rd, and back to 1st base only. There is no sliding into first base or home plate, doing so will result in the base runner being called out on the play.
8. Teams are allowed to use pinch runners during a game. The last available female out or the last available male out has to go in to pinch run. There will be no limit. This rule is meant for injury or other extenuating circumstances.

Section E: Umpires



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1. Our umpires are volunteers. Please be respectful. Please show good sportsmanship to the umpires and other teams. Any unsportsmanlike conduct or verbal abuse will not be tolerated. Persons found breaking this rule will be dealt with up to and including suspensions or banishment from the Tournament.
2. Umpires will all have a copy of these rules and will have final say on the field.